

# Towards a Co-Design Framework for Future Mobility Systems

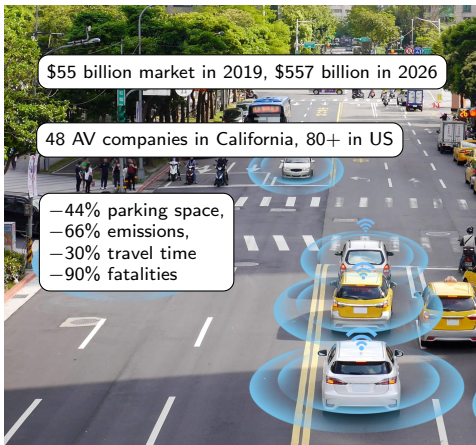
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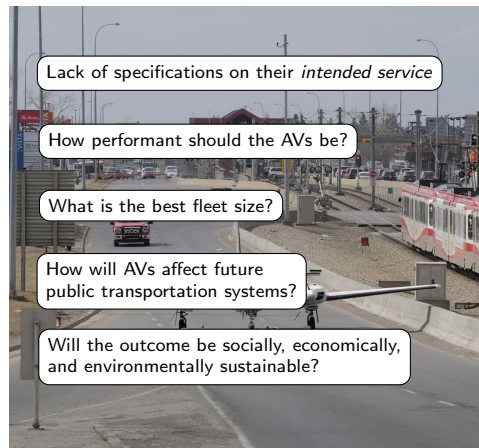
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6<sup>th</sup> September, 2019

# Motivation



Data from: Allied Market Research, Aptiv 2018 Report, McKinsey & Company.



# Motivation

The design of AVs and the design of AVs-enabled mobility systems are closely coupled.

## Scope

We develop a **co-design** framework to solve the problem of *designing* and *deploying* an inter-modal Autonomous Mobility-on-Demand system, optimizing for

- its performance,
- the costs it produces, and
- its environmental footprint.

# Problem Setting – What Do We Want To Co-Design?

## Autonomous Vehicles

- The vehicle autonomy.
- The AVs fleet size.



## Public Transportation

- The public transit service frequency.



## Public Roads

- The parking space allocation.



# Literature Review

## AMoD Systems

Autonomous Mobility-on-Demand systems for future urban mobility [Pavone, 2015]

## AMoD Systems Design

Solving a multi periodic stochastic model of the rail-car fleet sizing by two stage optimization formulation

## Urban Parking for AVs

Parking spaces in the age of shared autonomous vehicles [Zhang et al., 2017]

- **No joint design of AVs and AVs-enabled mobility systems.**
- **No flexible toolboxes.**
- **Not directly useful for stakeholders.**

No design considerations

Lay the foundations  
for our framework

Joint design of multimodal transit networks and shared autonomous mobility fleets [Pinto et al., 2019]

No AVs-specific characteristics

Problem-specific structure,  
non-modular, single solution

Not connected with the AVs-enabled mobility system design

Not considering multiple  
functions of parking space

# Literature Review

We need a framework that allows to structure the design problem in a **modular** and **compositional** way.

## Co-Design

A mathematical theory of Co-Design [Censi, 2015]

Monotone Co-Design problems; or, everything is the same [Censi, 2016]

A class of Co-Design problems with cyclic constraints and their solution [Censi, 2017]

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**Offers a mathematical formalization of Co-Design problems**

**Provides modularity and compositionality**

# Co-Design

## Abstraction of a Design Problem

A Design Problem (DP) is abstracted as a monotone map  $h$  between provided **functionalities** and the *antichain* of requires **resources** (posets  $\langle \mathcal{F}, \preceq_{\mathcal{F}} \rangle$  and  $\langle \mathcal{R}, \preceq_{\mathcal{R}} \rangle$ ).

## Abstraction of a Co-Design Problem

A Co-Design Problem (CDP) is abstracted as an interconnection of individual DPs.

## Co-Design Goal

Find the antichain of all *rational* **resources**  $r_1, \dots, r_N \in \mathcal{R}$  which provide a given **functionality**  $f \in \mathcal{F}$ .

# Modeling – Network Flow Model for Intermodal AMoD

## Assumptions

- Network flow approach
- Time-invariant model.

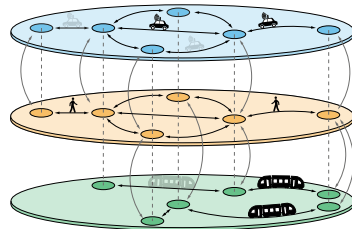
**Mesoscopic**

**System-level planning  
perspective**

$$\mathcal{G}_R = (\mathcal{V}_R, \mathcal{A}_R)$$

$$\mathcal{G}_W = (\mathcal{V}_W, \mathcal{A}_W)$$

$$\mathcal{G}_P = (\mathcal{V}_P, \mathcal{A}_P)$$



## Graph

Mode-switching arcs:  $\mathcal{A}_C \subseteq \mathcal{V}_R \times \mathcal{V}_W \cup \mathcal{V}_W \times \mathcal{V}_R \cup \mathcal{V}_P \times \mathcal{V}_W \cup \mathcal{V}_W \times \mathcal{V}_P$ .

Extended graph:  $\mathcal{A} = \mathcal{A}_W \cup \mathcal{A}_R \cup \mathcal{A}_P \cup \mathcal{A}_C$ ,  $\mathcal{V} = \mathcal{V}_R \times \mathcal{V}_W \times \mathcal{V}_P$ .



# Modeling – Network Flow Model for Intermodal AMoD

## Travel Requests

Assume  $M$  **travel requests**  $\rho_m = (o_m, d_m, \alpha_m) \in \mathcal{V}_W \times \mathcal{V}_W \times \mathbb{R}_+, \forall m \in \{1, \dots, M\}$ .

## Constraints

$$\sum_{i:(i,j) \in \mathcal{A}} f_m(i,j) + \mathbb{I}_{j=o_m} \cdot \alpha_m = \sum_{k:(j,k) \in \mathcal{A}} f_m(j,k) + \mathbb{I}_{j=d_m} \cdot \alpha_m, \quad \forall m \in \mathcal{M}, j \in \mathcal{V}$$

$$\sum_{i:(i,j) \in \mathcal{A}_R} \left( f_0(i,j) + \sum_{m \in \mathcal{M}} f_m(i,j) \right) = \sum_{k:(j,k) \in \mathcal{A}_R} \left( f_0(j,k) + \sum_{m \in \mathcal{M}} f_m(j,k) \right), \quad \forall j \in \mathcal{V}_R$$

$$f_m(i,j) \geq 0, \quad \forall m \in \mathcal{M}, (i,j) \in \mathcal{A}$$

$$f_0(i,j) \geq 0, \quad \forall (i,j) \in \mathcal{A}_R.$$

# Modeling – Travel Time and Speed

## Road

- Each  $(i, j) \in \mathcal{A}_R$  has a speed limit  $v_{L,ij}$ .
- AVs safety protocols impose a maximum achievable speed  $v_a$ .
- Too slow AVs are dangerous:  $(i, j)$  is kept in  $\mathcal{A}_R$  iff  $v_a \geq \beta \cdot v_{L,ij}$ ,  $\beta \in (0, 1]$ .
- Then,  $v_{ij} = \min\{v_a, v_{L,ij}\}$ .

## Pedestrians

Constant walking speed  $v_{ij}$  for each  $(i, j) \in \mathcal{A}_W$ .

## Public Transportation System

- The public transit system at node  $j$  operates with frequency  $\varphi_j$ .
- Switching from  $j$  to a pedestrian vertex  $i$  takes  $t_{WP}$ :  $t_{ij} = t_{WP} + \frac{1}{\varphi_j} \forall (i, j) \in \mathcal{A}_P$ .

# Modeling – Properties

## Energy Consumption

### AVs:

- Urban driving cycle.
- $e_{ij} = e_{\text{cycle}} \cdot \frac{s_{ij}}{s_{\text{cycle}}} \quad \forall (i, j) \in \mathcal{A}_R.$

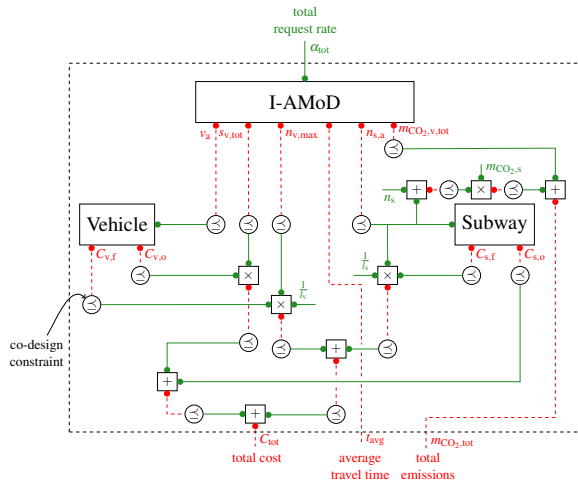
### Public Transportation:

- Assumption: Customers-independent operation.
- Constant energy consumption per unit time.

## AVs Fleet Size

$$n_{v,e} = \sum_{(i,j) \in \mathcal{A}_R} \left( f_0(i,j) + \sum_{m \in \mathcal{M}} f_m(i,j) \right) \cdot t_{ij} \leq n_{v,\max}.$$

# Co-Design – The Monotone Co-Design Problem



# Co-Design – AVs

## AVs Design Problem

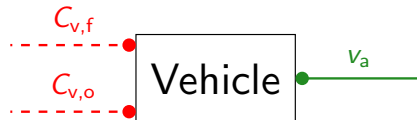
We design the maximal achievable speed  $v_a$ .

### Functionality:

- Maximal achievable speed  $v_a$ .
- $\mathcal{F}_v = \overline{\mathbb{R}}_+$  (in mph).

### Resources:

- Vehicle fixed costs  $C_{v,f} = C_{v,v} + C_{v,a}$ .
- Vehicle operational costs  $C_{v,o}$ .
- $\mathcal{R}_v = \overline{\mathbb{R}}_+ \times \overline{\mathbb{R}}_+$  (in USD  $\times$  USD/mile)



## Functionality/Resources Relation

- Higher speed, more advanced technology.
- $v_a$  as monotone function of costs.

# Co-Design – Public Transportation System

## Subway Design Problem

We design the service frequency  $\varphi_j$ , assuming

$$\frac{\varphi_j}{\varphi_{j,\text{baseline}}} = \frac{n_s}{n_{s,\text{baseline}}}.$$

### Functionality:

- Acquired trains  $n_{s,a} = n_s - n_{s,\text{baseline}}$ .
- $\mathcal{F}_s = \bar{N}$ .

### Resources:

- Train fleet fixed costs  $C_{s,f}$ .
- Train fleet operational costs  $C_{s,o}$ .
- $\mathcal{R}_s = \bar{\mathbb{R}}_+ \times \bar{\mathbb{R}}_+$  (in USD  $\times$  USD/year).



## Functionality/Resources Relation

- More trains, higher fixed costs.
- More trains require more operators: higher operational costs.

# Co-Design – I-AMoD Optimization Framework

## I-AMoD Optimization Framework Design Problem

### Functionality:

- Demand satisfaction:

$$\alpha_{\text{tot}} := \sum_{m \in \mathcal{M}} \alpha_m.$$

- $\mathcal{F}_o = \overline{\mathbb{R}}_+$ .

### Resources:

- Maximal achievable speed  $v_a$ .
- Available AVs per fleet  $n_{v,\text{max}}$ .
- Acquired trains  $n_{s,a}$ .

- Average travel time per trip:

$$t_{\text{avg}} := \frac{1}{\alpha_{\text{tot}}} \sum_{m \in \mathcal{M}, (i,j) \in \mathcal{A}} t_{ij} \cdot f_m(i,j),$$

- Total AVs-driven distance:

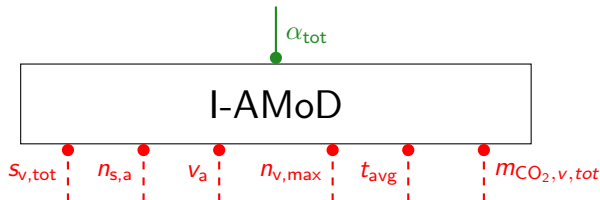
$$s_{v,\text{tot}} := \sum_{(i,j) \in \mathcal{A}_R} s_{ij} \cdot \left( f_0(i,j) + \sum_{m \in \mathcal{M}} f_m(i,j) \right).$$

- AVs emissions:

$$m_{\text{CO}_2,v,\text{tot}} := \gamma \sum_{(i,j) \in \mathcal{A}_R} e_{ij} \cdot \left( f_0(i,j) + \sum_{m \in \mathcal{M}} f_m(i,j) \right).$$

- $\mathcal{R}_o = \overline{\mathbb{R}}_+ \times \overline{\mathbb{N}} \times \overline{\mathbb{N}} \times \overline{\mathbb{R}}_+ \times \overline{\mathbb{R}}_+ \times \overline{\mathbb{R}}_+$

# Co-Design – I-AMoD Optimization Framework



## Functionality/Resources Relation

$$\min_{\{f_m(\cdot, \cdot)\}_m, f_0(\cdot, \cdot)} t_{\text{avg}} = \frac{1}{\alpha_{\text{tot}}} \sum_{m \in \mathcal{M}, (i,j) \in \mathcal{A}} t_{ij} \cdot f_m(i,j), \quad \text{s.t. (1), (2), (3).}$$

- (1): Flows conservation and non-negativity.
- (2): Road congestion.
- (3): Fleet limitations.



# Co-Design – The Monotone Co-Design Problem

## Full Co-Design Problem

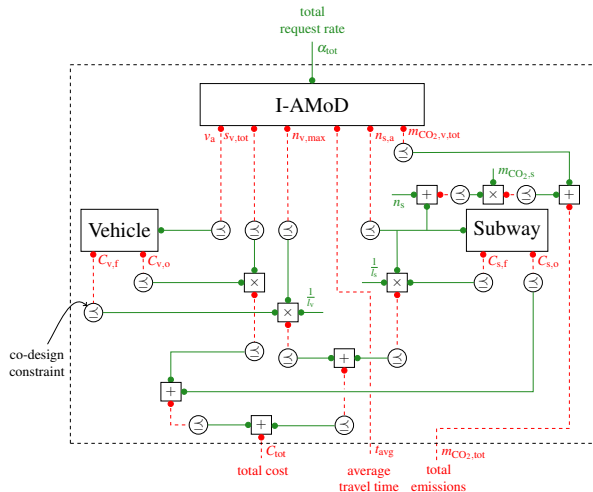
### Functionality:

- Demand satisfaction  $\alpha_{\text{tot}}$
- $\mathcal{F} = \overline{\mathbb{R}}_+$ .

### Resources:

- Total costs  $C_{\text{tot}} = C_v + C_s$ , with
  - $C_v = \frac{C_{v,f}}{l_v} \cdot n_v + C_{v,o} \cdot s_{v,\text{tot}}$ .
  - $C_s = \frac{C_{s,f}}{l_s} \cdot n_{s,a} + C_{s,o}$ .
- Average travel time per trip  $t_{\text{avg}}$ .
- Total emissions:  $m_{\text{CO}_2,\text{tot}} = m_{\text{CO}_2,v,\text{tot}} + m_{\text{CO}_2,s} \cdot n_s$
- $\mathcal{R} = \overline{\mathbb{R}}_+ \times \overline{\mathbb{R}}_+ \times \overline{\mathbb{R}}_+$

# Co-Design – The Monotone Co-Design Problem



# Case Study – Washington DC, USA

## Dataset Construction

**Road network:** OpenStreetMap.

**Public Transit network:** GTFS.

**Origin-destination pairs:** WMATA.

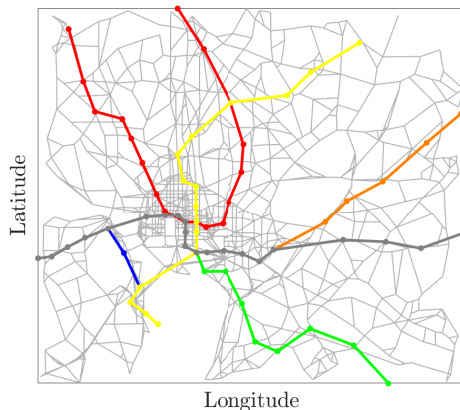
**Demand:** 15,872 travel requests  $\rightarrow$  24.22 requests/s

## Co-Design

**Subway frequency:**  $\{100\%, 133\%, 200\%\}$ .

**AVs speed:**  $v_a \in \{20 \text{ mph}, 25 \text{ mph}, \dots, 50 \text{ mph}\}$ .

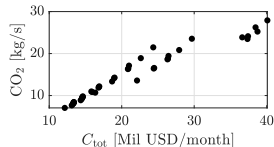
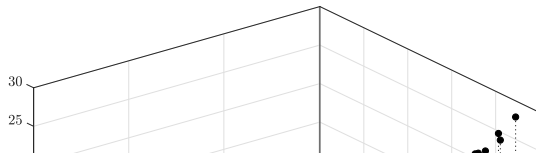
**Fleet size:**  $n_{v,\max} \in \{0, 500, \dots, 6000\}$ .



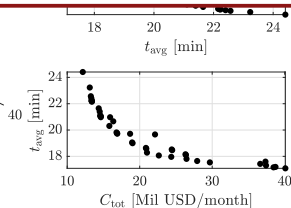
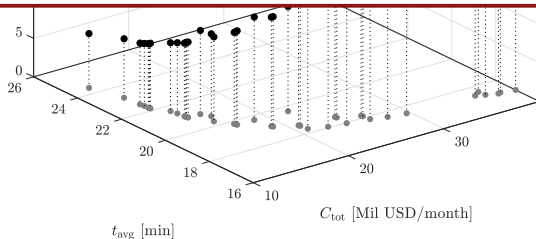
# Case Study – Parameters and Units for Sensitivity

Parameter	Variable	Value					Units
Baseline road usage	$u_{ij}$	93					%
		Case 1	Case 2.1	Case 2.2	Case 3.1	Case 3.2	
Vehicle operational cost	$C_{v,o}$	0.084	0.084	0.062	0.084	0.084	USD/mile
Vehicle cost	$C_{v,v}$	32,000	32,000	26,000	32,000	32,000	USD/car
20 mph		15,000	20,000	3,700	0	500,000	USD/car
25 mph		15,000	30,000	4,400	0	500,000	USD/car
30 mph		15,000	55,000	6,200	0	500,000	USD/car
Vehicle automation cost	$C_{v,a}$	15,000	90,000	8,700	0	500,000	USD/car
35 mph		15,000	115,000	9,800	0	500,000	USD/car
40 mph		15,000	130,000	12,000	0	500,000	USD/car
45 mph		15,000	150,000	13,000	0	500,000	USD/car
50 mph		15,000					
Vehicle life	$l_v$	5	5	5	5	5	years
CO <sub>2</sub> per Joule	$\gamma$	0.14	0.14	0.14	0.14	0.14	g/kJ
Time from $\mathcal{G}_W$ to $\mathcal{G}_R$	$t_{WR}$	300	300	300	300	300	s
Time from $\mathcal{G}_R$ to $\mathcal{G}_W$	$t_{RW}$	60	60	60	60	60	s
Speed limit fraction	$\beta$	$\frac{1}{1.3}$	$\frac{1}{1.3}$	$\frac{1}{1.3}$	$\frac{1}{1.3}$	$\frac{1}{1.3}$	-
	100 %			148,000,000			USD/year
Subway operational cost	$C_{s,o}$	133 %		197,000,000			USD/year
	200 %			295,000,000			USD/year
Subway fixed cost	$C_{s,f}$			14,500,000			USD/train
Train life	$l_s$			30			years
Subway CO <sub>2</sub> emissions per train	$m_{CO_2,s}$			140			ton/year
Train fleet baseline	$n_{s,baseline}$			112			trains
Subway service frequency	$\phi_{j,baseline}$			$\frac{1}{6}$			1/minutes
Time from $\mathcal{G}_W$ to $\mathcal{G}_P$ and vice-versa	$t_{WS}$			60			s

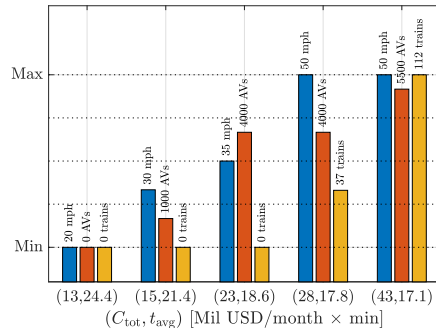
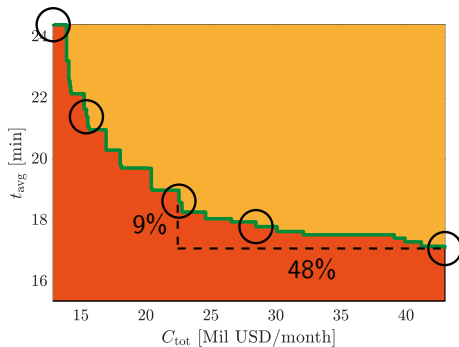
# Results – Case 1 (Constant Automation Cost)



We consider an emissions penalty of 40 USD/kg [Howard et al., 2015]



# Results – Case 1 (Constant Automation Cost)



## Extension – Parking Space Allocation

**Autonomous cars could cut traffic and pollution — or make them worse, planners say**  
(Washington Post, 2019)

**Automated vehicles can't save cities**  
(New York Times, 2018)

**Autonomous vehicles: To park or not to park?**  
(Forbes, 2019)

## Extension – Parking Space Allocation

Consider travel requests in two **consecutive** time windows:

$$\rho_{m_1} = (o_{m_1}, d_{m_1}, \alpha_{m_1}) \quad \forall m_1 \in \{1, \dots, M_1\}, \quad \eta_{m_2} = (o_{m_2}, d_{m_2}, \alpha_{m_2}) \quad \forall m_2 \in \{1, \dots, M_2\}.$$

Look at the flow changes on road arcs:

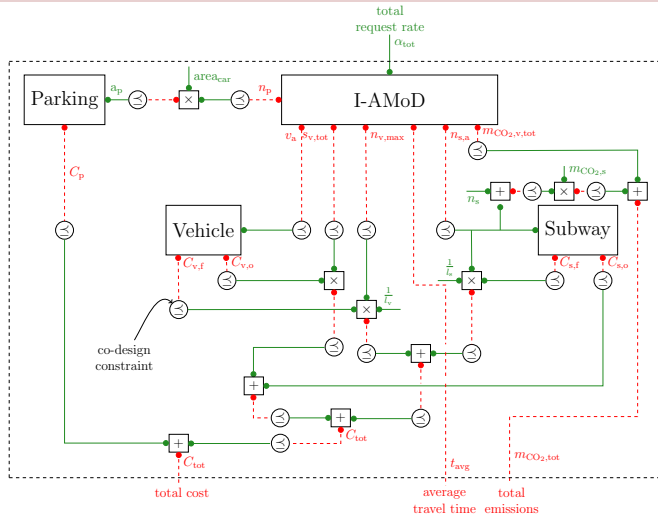
$$\Delta \text{Flow}(i, j) = |f_0(i, j) - g_0(i, j) + f_{m_1}(i, j) - g_{m_2}(i, j)| \quad \forall (i, j) \in \mathcal{A}_R.$$

Distribute parked cars accordingly:

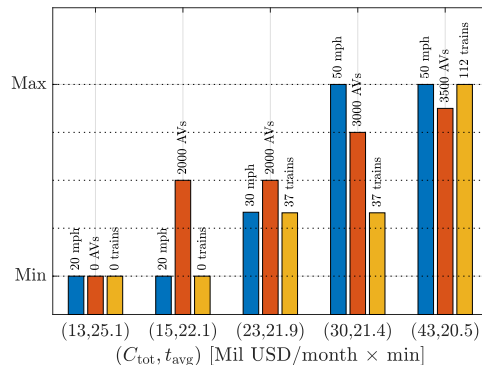
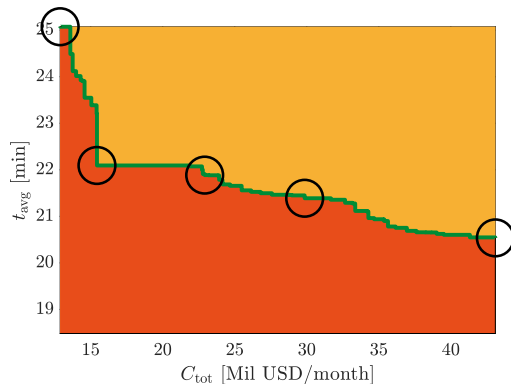
$$n_p(i, j) = \frac{\Delta \text{Flow}(i, j)}{\sum_{(i, j) \in \mathcal{A}_R} \Delta \text{Flow}(i, j)} \cdot (n_{v, \max} - n_{v, e})_{\eta}$$



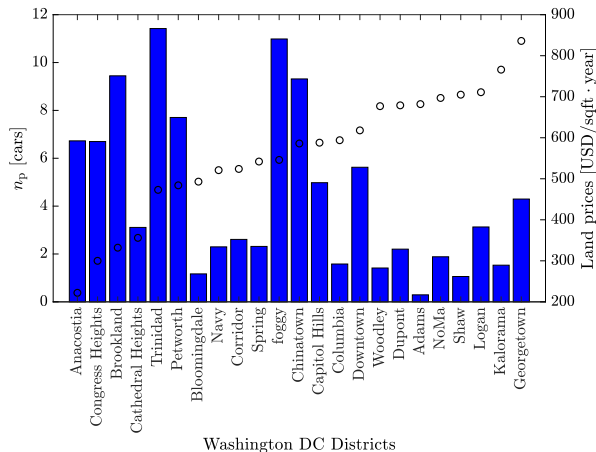
# Extension – Parking Space Allocation



# Extension – Case 1 Preliminary Results



# Extension – Case 1 Preliminary Results (musical chairs)



# Conclusions

## Summary

- Co-Design framework for future mobility systems.
- Provides a new, different perspective.
- Tool for stakeholders such as AVs companies and policy makers.
- Modular and compositional, ready to be extended.

## Outlook

- Parking space allocation.
- User-friendly interface.
- Model complexity.

## Background – Co-Design

### Partial Orders

Consider a set  $\mathcal{P}$  and a partial order  $\preceq_{\mathcal{P}}$ , defined as a reflexive, antisymmetric, and transitive relation. Then,  $\mathcal{P}$  and  $\preceq_{\mathcal{P}}$  define the partially ordered set (poset)  $\langle \mathcal{P}, \preceq_{\mathcal{P}} \rangle$ .

### Bottom and Top

The least and maximum elements of a poset are called bottom and top, and are denoted by  $\perp_{\mathcal{P}}$  and  $\top_{\mathcal{P}}$ , respectively.

### CPO and DCPO

A set  $S \subseteq \mathcal{P}$  is *directed* if each pair of elements  $x, y \in S$  has an upper bound. A poset is a *directed complete partial order* (DCPO) if each of its directed subsets has a top, and it is a *complete partial order* (CPO) if it has a bottom as well.

## Background – Co-Design

### Chains and Antichains

A *chain* is a subset  $S \subseteq \mathcal{P}$  where all elements are comparable, i.e., for  $x, y \in S$ ,  $x \preceq_{\mathcal{P}} y$  or  $y \preceq_{\mathcal{P}} x$ . Conversely, an *antichain* is a subset  $S \subseteq \mathcal{P}$  where no elements are comparable, i.e., for  $x, y \in S$ ,  $x \preceq_{\mathcal{P}} y$  implies  $x = y$ .

### Monotonicity

A map  $g : \mathcal{P} \rightarrow \mathcal{Q}$  between two posets is *monotone* iff  $x \preceq_{\mathcal{P}} y$  implies  $g(x) \preceq_{\mathcal{Q}} g(y)$ .

### Scott Continuity

A map  $f : \mathcal{P} \rightarrow \mathcal{Q}$  between directed complete partial orders (DCPOs) is **Scott Continuous** iff for each directed subset  $D \subseteq \mathcal{P}$ , the image  $f(D)$  is directed, and  $f(\sup(D)) = \sup f(D)$ .

## Background – Co-Design

### Least Fixed Point

A **least fixed point** of  $f : \mathcal{P} \rightarrow \mathcal{P}$  is the minimum (if it exists) of the set of fixed points of  $f$ :

$$\text{lfp}(f) = \min_{\preceq} \{x \in \mathcal{P} : f(x) = x\}.$$

The least fixed point does not need to exist. Monotonicity of the map  $f$  plus completeness is sufficient to ensure existence.

### Lemma

- If  $\mathcal{P}$  is a CPO and  $f : \mathcal{P} \rightarrow \mathcal{P}$  is monotone, then  $\text{lfp}(f)$  exists.
- Assume  $\mathcal{P}$  is a CPO, and  $f : \mathcal{P} \rightarrow \mathcal{P}$  is Scott continuous. then the least fixed point of  $f$  is the supremum of the Kleene ascent chain

$$\perp \preceq f(\perp) \preceq f(f(\perp)) \preceq \dots \preceq f^{(n)}(\perp) \preceq \dots$$

## Background – Co-Design

### Design Problem

A design problem (DP) is a tuple  $\langle \mathcal{F}, \mathcal{R}, h \rangle$  such that  $\mathcal{F}$  and  $\mathcal{R}$  are CPOs, and  $h : \mathcal{F} \rightarrow A\mathcal{R}$  is a **monotone** and **Scott-continuous** function. Each functionality  $f \in \mathcal{F}$  corresponds to an antichain of resources  $h(f) \in A\mathcal{R}$ .

### Monotone Co-Design Problem

A MCDP is a tuple  $\langle \mathcal{A}, \mathbf{T}, v \rangle$ , where:

- $\mathcal{A}$  is any set of atoms, to be used as labels.
- The term  $\mathbf{T}$  in the  $\{\text{series, par, loop}\}$  algebra describes the scruture of the graph:

$$\mathbf{T} \in \text{Terms}(\{\text{series, par, loop}\}, \mathcal{A}).$$

- The valuation:  $v : \mathcal{A} \rightarrow \text{DP}$  assigns a DP to each atom.



## Background – Co-Design

### Product Operator

For two maps  $h_1 : \mathcal{F}_1 \rightarrow A\mathcal{R}_1$  and  $h_2 : \mathcal{F}_2 \rightarrow A\mathcal{R}_2$ , define

$$\begin{aligned} h_1 \otimes h_2 : (\mathcal{F}_1 \times \mathcal{F}_2) &\rightarrow A(\mathcal{R}_1 \times \mathcal{R}_2) \\ \langle f_1, f_2 \rangle &\mapsto h_1(f_1) \times h_2(f_2). \end{aligned}$$

### Series Operator

For two maps  $h_1 : \mathcal{F}_1 \rightarrow A\mathcal{R}_1$  and  $h_2 : \mathcal{F}_2 \rightarrow A\mathcal{R}_2$ , if  $\mathcal{R}_1 = \mathcal{F}_2$ , define

$$\begin{aligned} h_1 \circ h_2 : \mathcal{F}_1 &\rightarrow A\mathcal{R}_2 \\ h_1 &\mapsto \text{Min}_{\preceq_{\mathcal{R}_2}} \bigcup_{r_1 \in h_1(f)} h_2(r_1). \end{aligned}$$

## Background – Co-Design

### Loop Operator

For a map  $h : \mathcal{F}_1 \times \mathcal{F}_2 \rightarrow A\mathcal{R}$ , define

$$\begin{aligned} h^\dagger : \mathcal{F}_1 &\rightarrow A\mathcal{R}, \\ f_1 &\mapsto \text{lfp}(\Psi_{f_1}^h), \end{aligned}$$

where  $\text{lfp}$  is the least-fixed point operator, and  $\Psi_{f_1}^h$  is

$$\begin{aligned} \Psi_{f_1}^h : A\mathcal{R} &\rightarrow A\mathcal{R}, \\ R &\mapsto \text{Min}_{\preceq \mathcal{R}} \bigcup_{r \in R} h(f_1, r) \cap \uparrow r. \end{aligned}$$

## Background – Co-Design

### DPI

A design problem with implementation (DPI) is a tuple  $\langle \mathcal{F}, \mathcal{R}, \mathcal{I}, \text{exec}, \text{eval} \rangle$ , where

- $\mathcal{F}$  is a poset, called **functionality** space.
- $\mathcal{R}$  is a poset, called **resources** space.
- $\mathcal{I}$  is a poset, called **implementation** space.
- the map  $\text{exec} : \mathcal{I} \rightarrow \mathcal{F}$ , execution, maps an implementation to the functionality it provides.
- the map  $\text{eval} : \mathcal{I} \rightarrow \mathcal{R}$ , evaluation, maps an implementation to the resource it requires.

## Background – Co-Design

### Problem

Given a functionality  $f \in \mathcal{F}$ , find the implementations in  $\mathcal{I}$  that realize the functionality  $f$  (or higher) with minimal resources, or provide a proof that there are none:

$$\begin{cases} \text{using} & i \in \mathcal{I}, \\ \text{Min}_{\preceq_{\mathcal{R}}} & r, \\ \text{s.t.} & r = \text{eval}(i), \\ & f \preceq_{\mathcal{F}} \text{exec}(i). \end{cases}$$

## Background – Co-Design

### Problem

Given a DPI  $\langle \mathcal{F}, \mathcal{R}, \mathcal{I}, \text{exec}, \text{eval} \rangle$ , define the map  $h : \mathcal{F} \rightarrow A\mathcal{R}$  that associates to each functionality  $f$  the objective function of Problem 1, which is the set of minimal resources necessary to realize  $f$ :

$$h : \mathcal{F} \rightarrow A\mathcal{R},$$
$$f \mapsto \underset{\preceq_{\mathcal{R}}}{\text{Min}} \{ \text{eval}(i) \mid (i \in \mathcal{I}) \wedge (f \preceq \text{exec}(i)) \}.$$

If a certain functionality  $f$  is infeasible, then  $h(f)$  is the empty set.

## Background – Co-Design Complexity

Suppose  $dp_0 = \text{loop}(dp_0)$ , where  $dp_0$  is an MCDP that is described only using series and parallel operators. Suppose that the resource space is  $\mathcal{R}_0$ . Then evaluating  $h_0$  takes at most  $c$  computation:

- Memory:  $O(\text{width}(\mathcal{R}_0))$ .
- Number of steps:  $O(\text{height}(A\mathcal{R}_0))$ .
- Computation:  $O(\text{width}(\mathcal{R}_0) \times \text{height}(A\mathcal{R}_0) \times c)$

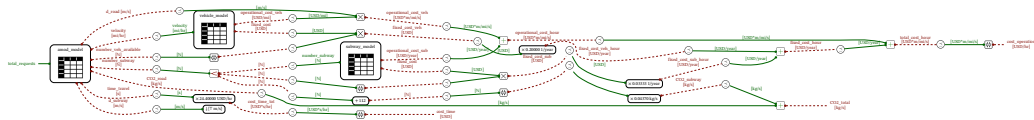
## Modeling – Congestion Model

### Problem

Each road arc is subject to a baseline usage  $u_{ij}$  and has a nominal capacity  $c_{ij}$ .

$$f_0(i, j) + \sum_{m \in \mathcal{M}} f_m(i, j) + u_{ij} \leq c_{ij} \quad \forall (i, j) \in \mathcal{A}_R.$$

# Co-Design – The Monotone Co-Design Problem

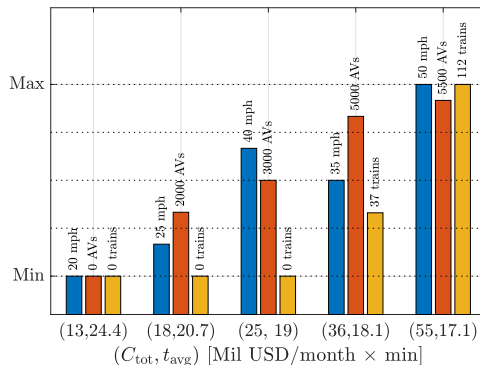
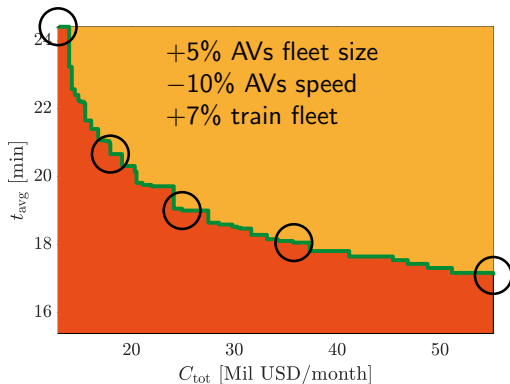




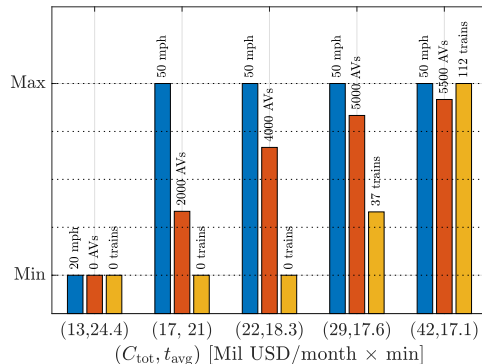
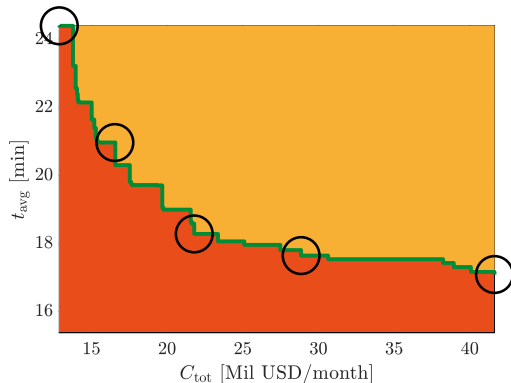
# Case Study – Parameters and Units for Sensitivity

Parameter	Variable	Value					Units
Baseline road usage	$u_{ij}$	93					%
		Case 1	Case 2.1	Case 2.2	Case 3.1	Case 3.2	
Vehicle operational cost	$C_{v,o}$	0.084	0.084	0.062	0.084	0.084	USD/mile
Vehicle cost	$C_{v,v}$	32,000	32,000	26,000	32,000	32,000	USD/car
20 mph		15,000	20,000	3,700	0	500,000	USD/car
25 mph		15,000	30,000	4,400	0	500,000	USD/car
30 mph		15,000	55,000	6,200	0	500,000	USD/car
Vehicle automation cost	$C_{v,a}$	15,000	90,000	8,700	0	500,000	USD/car
35 mph		15,000	115,000	9,800	0	500,000	USD/car
40 mph		15,000	130,000	12,000	0	500,000	USD/car
45 mph		15,000	150,000	13,000	0	500,000	USD/car
50 mph		15,000					
Vehicle life	$l_v$	5	5	5	5	5	years
CO <sub>2</sub> per Joule	$\gamma$	0.14	0.14	0.14	0.14	0.14	g/kJ
Time from $\mathcal{G}_W$ to $\mathcal{G}_R$	$t_{WR}$	300	300	300	300	300	s
Time from $\mathcal{G}_R$ to $\mathcal{G}_W$	$t_{RW}$	60	60	60	60	60	s
Speed limit fraction	$\beta$	$\frac{1}{1.3}$	$\frac{1}{1.3}$	$\frac{1}{1.3}$	$\frac{1}{1.3}$	$\frac{1}{1.3}$	-
	100 %			148,000,000			USD/year
Subway operational cost	$C_{s,o}$	133 %		197,000,000			USD/year
	200 %			295,000,000			USD/year
Subway fixed cost	$C_{s,f}$			14,500,000			USD/train
Train life	$l_s$			30			years
Subway CO <sub>2</sub> emissions per train	$m_{CO_2,s}$			140			ton/year
Train fleet baseline	$n_{s,baseline}$			112			trains
Subway service frequency	$\phi_{j,baseline}$			$\frac{1}{6}$			1/minutes
Time from $\mathcal{G}_W$ to $\mathcal{G}_P$ and vice-versa	$t_{WS}$			60			s

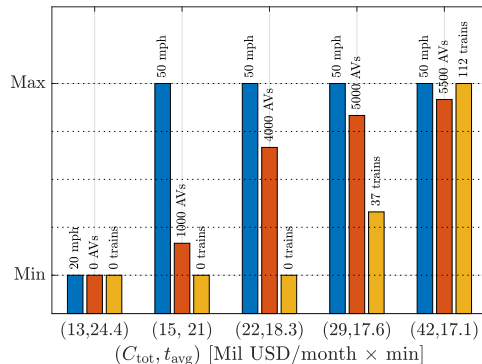
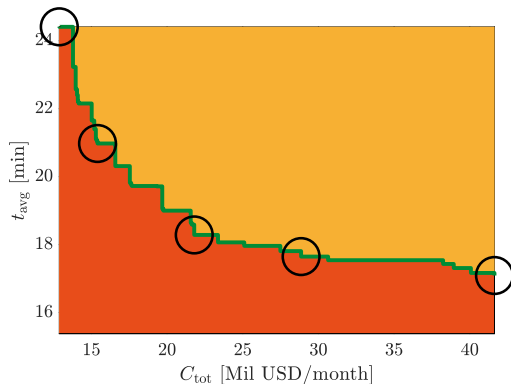
## Results – Case 2.1 (speed-dependent automation cost)



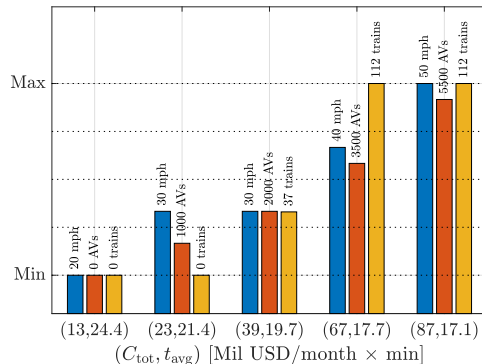
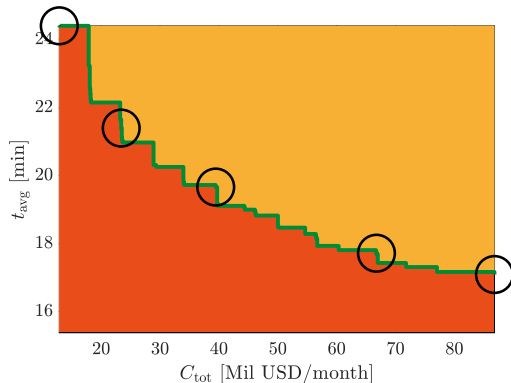
## Results – Case 2.2 (speed-dependent automation cost)



## Results – Case 3.1 (no automation cost)



## Results – Case 3.2 (high automation cost)



## Results – Sensitivity Analysis

